Sketch 1 - Shipwreck

Unit 1 features unusual situations students will find fun to think about!

Kamika Kasongo felt a surge of ex her and her four college best es the

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her late night pipe dream into a glittering reality. In the soft sea breeze she sipped her impossibly fresh pineapple juice, and then trouble hit.

w she ended up shipwrecked on a desert island	
Students can respond in a variety of ways, being as creative or realistic as they like.	
singly uncomfortable on the island	
ar	
Each student responds to one prompt, then passes the paper on. Each paper reflects a broad variety of views and students can take inspiration from the	
	ways, being as creative or realistic as they like. singly uncomfortable on the island Each student responds to one prompt, then passes the paper on. Each paper

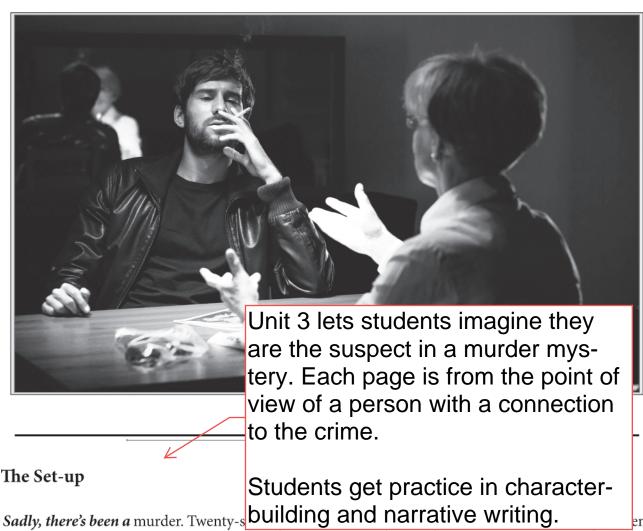
UNIT 2: STRANGE JOBS

Sketch 1 - Water Slide Tester

	the slide to see how much water it needs, how quickly you can b may sound like a breeze, but there are actually some tricky		
How I first became interested in my field	Unit 2 is about strange jobs. Great for vocabulary expansion and for creating narra-		
	tives or characters that are a bit out of the ordinary!		
A description of my favorite slide			
Some of the biggest challenges of my job			
Some awkward moments I've had on this job			

Unit 3: Murder Mystery

The sketches in this unit have 4 prompts each and give students the opportunity to assume the role of a person of interest in a murder mystery. Their writing task will entail answering questions from Detectives Sasha Wagner and Hikari Nashida about their lives, about their relationship with the victim, and about their experiences on the night she was murdered. To prepare students for this task, read the set-up and clarify the scenario of the investigation and questioning. It can also be helpful to review the vocabulary used in each person's criminal record. A suggested follow-up is to have each group member write about who they think committed the crime and why. This investigation's both a whodunit and a whowroteit!



The Set-up

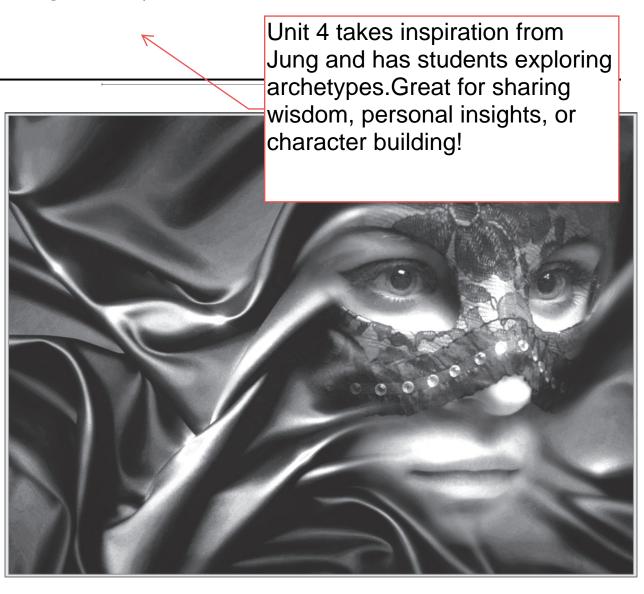
last night, shortly after leaving her star-studded birthday bash at Club Zenith. Detectives Sasha Wagner and Hikari Nashida are now questioning persons of interest in the case: Sylvia's friends and associates, New York luminaries from the fields of art, fashion, music, film, medicine, journalism, and sport. For all of their professional success, Sylvia's friends have not always been so lucky with the law.

Fifth Person of Interest: Rex Schichtenstein

An abstract artist and fashion designer; was married to Sylvia Sky for seven months; designed Sylvia's controversial 'flock of seagulls' dress that she wore to last year's Oscars; attended the birthday party uninvited and was escorted out by security.

Criminal Record: domestic abuse; obscenity; art forgery
What have you been working on lately?
Your marriage to Sylvia Sky didn't last too long. What happened?
Why did you show up at Sylvia's party uninvited last night?
What happened when security threw you out of the club?

The sketches in this unit have 4 prompts each, featuring Swiss psychologist Carl Jung's twelve primary archetypes. The term "archetype" means *original pattern* in ancient Greek. In his efforts to understand human nature, Jung searched for deep-seated patterns in people's personalities and dispositions. He believed that the archetypes he identified represent the universal psychic structures that underlie all human experience and behavior, regardless of time or place. Archetypes can be thought of as personality types that inform the way we behave, think, and interact with others and the world around us. Each of us tends to have one dominant archetype that defines our character. As students explore and inhabit Jung's twelve different archetypes with these sketches, they might also be prompted to reflect on their own personality traits and which archetype(s) they most identify with in a follow-up task. Let's delve a little deeper into the mysteries of us!



Sketch 5 - The Explorer

Seeks freedom to experience new things on a path to self-discovery; dislikes conformity and feeling trapped; longs to have an authentic, original life, but has tendency for aimless wandering; Also known as The Seeker, The Individualist, The Wanderer, The Pilgrim.

Name:	Age:
Physical Description:	
Describe one of The Explorer's greatest adventures.	
What did The Explorer learn when they visited Japan?	
Write about The Explorer's secret talent.	

Sketch 8 - Your Classes and Classmates	Unit 5 has prompts about every day life that		
Something you enjoy about English class	are probably a bit more familiar to you and your students		
Something you find difficult in one of your classes			
Some questions you would like to ask your classmates			
Something you've learned from or about your classmates			
Draw a picture of one of your classmates.			

TOEFL Style Prompt 7 - Games

Agree or disagree: Playing games is an important part of life. It can teach us a lot and help with our self-development. Use specific reasons and examples to support your answer.

<u> </u>		
Some reasons I enjoy games		
Some negative aspects of playing games	Looking for practice for the TOEFL? Unit 6 targets the kinds of prompts TOEFL loves!	
Some things I've learned from playing game	s	
Some things we could do instead of playing	games	

Headline 7 - "Monkey Pianist Joins the New York Philharmonic Orchestra"

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How did the monkey become such a talented musician?		
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	\	
	Unit 7 is a series of	
	fictional wacky	
	hoadlings to got	
Describe some other things you think the monkey might	Treadilites to get	
	students thinking	
	creatively!	
How do the other members of the orchestra feel about the	e monkey joining them?	
After leaving the orchestra the monkey plans to		

UNIT 8: WORKING WITH VERBS

Sketch 7b - Modals of Necessity and Prohibition

Help! Please! I'm trapped on a sinking ship deep in the Atlantic ocean in the middle of winter - what should I do with my last remaining hour?! If you get this tweet please send help! I'm located near the...I don't know where I am! Helllp!

You must				
You have to				
You have got to	K	Unit 8 shows that fluency writing can		
		also be used to practice grammar!		
You must not			•	
You cannot				
	The last page of template for a b	of the product in plank prompt so	cludes a you can	
You have to create your own!				
You can't				